Template C4

**Kingston
University
London**

Programme Specification

Title of Course: *MA Urban Design*

Date first produced	30/04/2013
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Version number	8
Faculty	Kingston School of Art
Cross-disciplinary	
School	School of Arts
Department	Department of Architecture and Landscape
Delivery Institution	Kingston University London

This Programme Specification is designed for prospective students, current students, academic staff and employers. It provides a concise summary of the main features of the programme and the intended learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if they take full advantage of the learning opportunities that are provided. More detailed information on the learning outcomes and content of each modules can be found in the course VLE site and in individual Module Descriptors.

SECTION 1: GENERAL INFORMATION

Award(s) and Title(s):	MA Urban Design
Exit Award(s) and Title(s):	PGCert in Urban Design PGDip in Urban Design
Course Code *For each pathway and mode of delivery*	PPURD1URD20 PFURD1URD20
UCAS code *For each pathway*	

Awarding Institution:	Kingston University
Teaching Institution:	Kingston University London
Location:	Department of Architecture & Landscape, School of Art and Architecture, Kingston School of Art, Knights Park
Language of Delivery:	English
Delivery mode:	Primarily campus based (up to 20% of scheduled L&T hours delivered online)
Learning mode(s):	Full-time Part-time
Minimum period of registration:	Full-time - 1 Part-time - 2
Maximum period of registration:	Full-time - 2 Part-time - 4
Entry requirements	Kingston University typically uses a range of entry requirements to assess an applicant's suitability for our courses. Most postgraduate taught course requirements are based on having been awarded a relevant undergraduate degree and are normally coupled with minimum grades expectation of 2:2, specific courses in certain areas may have a stricter grade requirement. We may also use interview, portfolio and performance pieces to assess a person's suitability for some courses. We recognise that every person's journey to a postgraduate taught education is different and unique and in some cases we may take into account work experience and other non-standard pathways onto University level study.

	Additionally, all non-UK applicants must meet our English language requirements. Please see our course pages on the Kingston University website for the most up to date entry requirements.
Regulated by	The University and its courses are regulated by the Office for Students.
Programme Accredited by:	**N/A**
Approved Variants:	Credit from the PG Diploma in Landscape Architecture can be counted towards the award of the MA in Landscape & Urbanism.
Is this Higher or Degree Apprenticeship course?	No

SECTION 2: THE COURSE

A. Aims of the Course

The MA Urban Design aims to develop knowledge, skills, understanding and creativity at postgraduate level (L7) for research and practice in the synthetic field of Urban Design. Specifically, the course aims to:

- develop literacy, knowledge, critical thinking, and design skills, relevant for the interdisciplinary practice of urban design, with a strong focus on environmental and ecological considerations.
- develop a foundation for communication and collaboration with other professions and disciplines engaged in the co-production of the city.
- engage students in strategic and design proposals and their evaluation through group and/or individual work.
- explore, evaluate and advocate scenarios and key determining factors and priorities for effective urban design, including regeneration and new development briefs.
- support students in the development of a personal portfolio for their individual career ambitions in the field of urban design.
- support the development of an Urban Design Masters Project ('capstone ' project) which takes a design or research question to an appropriate level of resolution, expansion or conclusion and critique, developing individual experience and ambition, and engaging in its effective presentation and dissemination.
- make explicit the relationship between theory, practice and design critique.
- develop skills for intelligent and distinctive place–making, and the effective design of urban and landscape infrastructures.
- prepare MA graduates for practice and/or research career paths.

B. Programme Learning Outcomes

The programme learning outcomes are the high-level learning outcomes that will have been achieved by all students receiving this award. They have been aligned to the levels set out in 'Sector Recognised Standards in England' (OFS 2022).

Programme Learning Outcomes

	Knowledge and Understanding On completion of the course students will be able to:		Intellectual Skills On completion of the course students will be able to		Subject Practical Skills On completion of the course students will be able to
A1	Deliver a cogent Urban Design Masters Project which takes a design project or research question to a critical level of resolution.	B1	Present appropriate and critical, primary and secondary research in support of the Urban Design Masters Project.	C3	Demonstrate a high level of skill in primary and secondary research; particularly in relation to project briefings, site appraisal and appropriate data gathering and mapping.
A2	Demonstrate aesthetic, ethical and programmatic discrimination in the choice of materials, strategies, processes and their application, appropriate to MA Urban Design and preparation for reflective interdisciplinary practice and research engagement.	B2	Communicate critical evaluation and proposition, in interdisciplinary teams and working individually.	C1	Present evidence of developing practice skills appropriate for landscape & urban design which are likely to include: specification for water management, habitat creation, ground modelling at macro and micro scales; material and time management components.
A3	Deliver and communicate evidence of in-depth knowledge and critique of theoretical positions, seminal texts and precedent relevant to significant contemporary Urban Design projects and practice.	B3	Deliver critical thinking and its application in relation to theory and ethical, inclusive, sustainable practice of Urban Design.	C2	Demonstrate self-confidence, skill and creativity, in presenting their work and ideas alongside those of others.
A4	Present an individual portfolio of projects and written material which will support and focus	B4	Demonstrate critical thinking in the development of a personal portfolio, and design agenda.	C4	Deliver evidence of new practical and practice skills beyond those attained in earlier

	individual and professional career –practice and research ambitions				practice and education-appropriate to the evolving field of Urban Design.
				C5	Demonstrate professional skills (including self-presentation, communication, interpersonal/teamwork, research and information literacy, numeracy, time-management and project-planning, management and leadership skills, and ethical practice).

C. Future Skills Graduate Attributes

In addition to the programme learning outcomes, the programme of study defined in this programme specification will engage students in developing their Future Skills Graduate Attributes:
1. Creative Problem Solving
2. Digital Competency Enterprise
3. Questioning Mindset
4. Adaptability
5. Empathy
6. Collaboration
7. Resilience
8. Self-Awareness

D. Outline Programme Structure

The programme is made up of four modules each worth 30 credits and one module worth 60 credits at Level 7, and is delivered over 1 year full-time or 2 years part-time.   All students will be provided with the University' Postgraduate Regulations (PR) and may have specific additions that are sometimes required for accreditation by outside bodies. Students will also receive the Course Handbook. Full details of each module will be provided in module descriptors and student module guides.

MA Urban Design

Level 7							
MA Urban Design							
Core modules	**Module code**	**Credit Value**	**Level**	**Teaching Block**	**Pre-requisites**	**Full Time**	**Part Time**
Master's Project	LD7105	60	7	2, 3			
Urban Design Project Portfolio 01	LD7109	30	7	1			
Urban Design Project Portfolio 02	LD7108	30	7	2			
Urban Design Theory, Research and Representation	LD7106	30	7	1, 2			

Urban Design: Professional Practice, Process & Making	LD7107	30	7	1, 2			

Exit Awards at Level 7

Students exiting the programme with 60 level 7 credits are eligible for the award of Postgraduate Certificate.
Students exiting the programme with 120 level 7 credits are eligible for the award of Postgraduate Diploma.

E. Teaching, Learning and Assessment

The curriculum is designed to provide:
- a dynamic and stimulating interdisciplinary experience, in which emerging and established theory and practice underpin Urban Design learning;
- motivation and support to encourage students (individually and in groups) to develop distinctive project portfolios, effective practice reports, design development and communication, with clearly expressed and applied research;
- grounding and support for a critical and creative Masters Project agenda and delivery, driven by the current context of study and student ambition.

Crits and seminars involve practitioners, some of whom are KSA alumni.
Technology enhanced learning is embedded in the programme in particular in relation to group working and knowledge sharing, and current industry standard practice and relevant software (such as Building Information Modelling) is presented and supported by group working and alumni presentations.

The pedagogic principles:
- to bring together contemporary content and connections in the field of Urban Design in the context of the School's postgraduate community;
- to include varied delivery and interaction between students and tutors, with clear critique and assessment, individual and team work, self and peer review and feedback and feed forward guidance for improved results;
- to identify opportunities to work with targeted competitions, clients, alumni, at different scales and levels of experience from the individual, to the community, and to the city as a whole;
- develop student knowledge and experience, career ambitions and diverse demands of contemporary creative practice;
- optimise creative and focused use of school-wide and departmental resources: research expertise, studios, workshops, library and local community resources.

Teaching is practice-and-research-led and brings together MA Urban Design with MA Landscape Architecture students in a shared interdisciplinary studio experience, with

the intention to increase interdisciplinarity and to extend the global reach in the context of local and UK-specific professional experience for students across both programmes.

The School uses the virtual learning environment (Canvas/VLE), which acts as the main online location and portal for course and School information and news. Course materials such as handbooks, module guides, timetables and information on talks programmes, lectures and events are all accessible through the VLE.

LinkedIn Learning: all courses based in the Kingston School of Art offer students free access to the online video tutorial platform LinkedIn Learning. This provides a wide range of subjects to choose from, many with downloadable exercise files, including software tutorials covering photography, graphics, web design, audio and music, CAD and Microsoft Office software, as well as courses on Business and Management skills. Some of these are embedded in the curriculum and offer additional self-paced learning, others may be taken at will by students wishing to broaden their employability skills in other areas.

F. Support for Students and their Learning

Students are supported through a range of services that provide academic and wider support. These include:

- A Module Leader for each module
- A Course Leader to help students understand the course structure
- Personal Tutors to provide academic and personal support
- Technical support to advise students on IT and the use of software
- Student Voice Committee – to ensure the views of students are heard
- Canvas – Kingston University's Virtual Learning Environment
- Student support facilities that can provide advice on issues such as finance, regulations, legal matters, accommodation, international student support
- Disabled student support
- The Kingston Students' Union
- Student Development and Graduate Success

G. Ensuring and Enhancing the Quality of the Course

The University has policies and procedures for evaluating and improving the quality and standards of its provision. These include:
- Continuous Monitoring of courses through the Kingston Course Enhancement Programme (KCEP)
- Student evaluation including Module Evaluation Questionnaires (MEQs), the National Student Survey (NSS)
- Internal and external moderation of graded assignments

H. External Reference Points

External reference points which have informed the design of the course. These could include:
- PSRB standards
- QAA Subject benchmarks
- Other subject or industry standards

I. Development of Course Learning Outcomes in Modules

This table maps where programme learning outcomes are **summatively** assessed across the **core** modules for this course. It provides an aid to academic staff in understanding how individual modules contribute to the course aims, a means to help students monitor their own learning, personal and professional development as the course progresses and a checklist for quality assurance purposes.

Module Code		Level 7				
		LD7105	LD7106	LD7108	LD7109	LD7107
Knowledge & Understanding	A1	S		S	S	S
	A2	S				S
	A3	S	S			
	A4		S	S	S	S
Intellectual Skills	B1	S		S	S	S
	B2					S
	B3	S	S			
	B4		S	S	S	S
Practical Skills	C3	S		S	S	S
	C1	S		S	S	S
	C2			S	S	S
	C4		S	S	S	
	C5					

Students will be provided with formative assessment opportunities throughout the course to practise and develop their proficiency in the range of assessment methods utilised.

Additional Information